

### Industry sponsored R&D in Universities in India – Needs and Challenges

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## Outline

- Emerging Context and increasing importance of Knowledge based wealth generation
- Examining roles in the value chain
- Some observations on relationship between Universities and Industry in India
- the talk targeted towards invoking introspection and discussion in the spirit of "folding the future in"

## Knowledge important

• Knowledge based wealth generation offers India the best chance

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- to migrate up the value chain,
- create prosperity,
- employment and inclusive growth
- to enable us to make a move of great significance
- This can happen only with synergy of industry and universities !!

## Key drivers

- Knowledge as a leverage
  - Doing new things
    - New technology, new products, new services
  - Doing things better
    - Quality, performance, looks, user interface
  - Doing things at lower cost
    - Production efficiency, transaction cost, or life cycle costs

## Examples

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### Doing new things

- e.g. STD PCO instant print out of call charges private attended pay phone service
  - New technology, new products, new services

### Doing things better

- e.g. new batteries for cell phones
  - Quality, performance, looks, user interface
- Doing things at lower cost
  - e.g. Aravind Eye hospital Intraocular lenses \$ 4 -\$ 8 vs \$100
  - e.g. DVD of bollywood films Moser Byers
    - Production efficiency, transaction cost, or life cycle cost



# Some observation on current scene

## And emerging needs

## Current Scene - India

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- **Relationship** between Universities and Industry in India, has at best been **ambivalent**,
- with each operating in its **own "world"** with **some misgivings** for the other.
- In the past industry, by and large, did not have that compelling a need for major R&D as technology was mostly acquired
  - IPR rights were not easy to protect
- At the same time, faculty at most of the Universities, did not have much industry exposure ... Result !!
- "Thinking" was reserved for the universities, and "Doing" was seen as the task of the industry



## **Emerging Need**

- In the new economy, ideas and intellectual capital have replaced natural resources and mechanical innovations as the raw material of economic growth.
- The university becomes more critical than ever as a provider of talent, knowledge, and innovation in the age of knowledgebased capitalism.
- It provides these resources by conducting and openly publishing research and by educating students





- Industry has become more involved in sponsored research, and universities have focused more on licensing their technology and creating spin-off companies to raise money
- Between 1970 and 1997, for example, the share of industry funding of academic R&D rose sharply from 2.6 percent to 7.1 percent, according to the National Science Foundation (NSF).
- Patenting by academic institutions has grown too !!
  - The top 100 research universities were awarded
    - 177 patents in 1974, 408 in 1984, and 1,486 in 1994.
- Universities granted roughly 3,000 licenses based on these patents to industry in 1998--up from 1,000 in 1991--generating abt \$500 million in royalty income



- Joint university-industry research centers have also grown dramatically, and a lot of money is being spent on them
- A 1990 CMU study of 1,056 of these U.S. centers (those with more than \$100,000 in funding and at least one active industry partner), showed that these centers had total funding in excess of \$4.12 billion
- The centers involved **12,000 university** faculty and **22,300 doctoral-level** researchers--a considerable number.

## Talent pool helps the region Madhu Mehta

- A key and all too frequently neglected role of the university in the knowledge economy is as a collector of talent--a growth pole that attracts eminent scientists and engineers,
  - who attract energetic graduate students, who create spin-off companies,
  - which encourages other companies to locate nearby
- Still, the **university is only one part** of the system of attracting and keeping talent in an area
  - the opportunities and amenities required to make the region attractive to that talent has to be provided
- If the region does not have the opportunities or if it lacks the amenities, the talent will leave



## **Emerging Ecosystem**

### Research, Creativity, Knowledge, Innovation, Entrepreneurship





- Knowledge based wealth generation requires amalgamation of
  - Creativity,
  - -Knowledge,
  - Innovation,
  - Technology and
  - Entrepreneurship
- Universities abroad, notably like Stanford and UC-Berkeley, have played a key role in such value creation.

### **Innovation Impact**

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Time

- Innovations are having a larger impact
- The lifecycle of innovations is getting shorter

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### The creation of the iPod: 6 months, a technology entrepreneur and a start-up partner - a benchmark of openness and speed

#### An entrepreneur with an idea comes to Apple

 Independent contractor Tony Fadell develops complete iPod/iTunes product solution in 8 weeks after he proposes it to Apple



#### Carte blanche to hire partners &team Steve Jobs takes personal interest

- Apple hires Tony to create and lead 35 person team from Philips, IDEO, General Magic, Apple, Connectix and WebTV to develop the iPod
- Apple developed the user interface and design leaving PortalPlayer in charge of the technical design

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TEXAS INSTRUMENTS





#### iPod critical success factors:

- Business system innovation
- Openness of development process
- Fast decision making
- Iterative collaborative relationship with PortalPlayer and other partners

#### PortalPlayer manages technical design and earns annuity revenue stream



portalplayer <

- PortalPlayer, provides the platform and produces the reference design in collaboration with Apple based on list of desired features; selects other design chain members and manages the design process
- PortalPlayer makes \$15 / iPod sold

6 months !!!

Sources: Electronics Design Chain Magazine, August 17, 2004; Wired Magazine, July 21, 2004; Forbes Magazine, February 16, 2004; interview with Tony Faddell

### Lego MindStorms – unlocking innovation in the developer/user community



- JV between MIT faculty and students and Lego creates MindStorms
- 2 weeks after launch hackers decipher part of proprietary code, post it on the internet and start writing advanced new software for their robots and even creating a new operating system
- Despite fears of competitors copying the product, Lego decided to not sue the hackers and on the contrary released a developer's kit and incorporated the hackers' best ideas into the 2.0 version

Source: Alliance for Converging Technologies, Business 2.0 October & November 2001 © NOKIA

- Lego hackers turned into an volunteer team of beta testers and product development specialists who developed MindStorms much beyond what the internal PD team could do and was planning to do
- The MindStorms open source community has accelerated product innovation and turned Lego MindStorms into a highly profitable product for Lego

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## Open Innovation at Intel: universities as networked "idea switches"

### **Intel Exploratory Research**



#### Coordinated effort between 4 key components

- University research grants (500+ universities, up by 1/3 since 1999)
- Lablets: Open and collaborative labs near universities
- Proprietary internal research projects (also pushed out to the lablets to move the research forward)
- Corporate venturing (Intel Capital)

#### Networked creativity

- "In the past it was possible to hire as many as 30% of the top researchers in a given field under one roof; today it's hard to get 1%; only solution is to bring them into a virtual lab" – David Tennenhouse
- Small like-minded groups around the world will work on the same subject united by research interests rather than physical proximity; the lablets will serve as focal points of these efforts

"A "Networking like this is the only way to get critical mass in the future"

#### - David Tennenhouse, VP of Corporate Technology Group

Sources: David Tennenhouse – Intel's Open Collaborative Model of University-Industry Research, Research Technology Management July-August 2004; David Tennenhouse- Intel Presentation on Exploratory Research; Electronic Business September 2002; Technology Review October 200

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### **Key benefits of Open Innovation**

#### A MORE AGILE R&D PROCESS

Increased ability to "turn on a dime" and adjust to unpredictable market shifts

### **A HIGHER NEW PRODUCT HIT RATE**

Increases the potential for truly innovative products and commercial successes that could be brought to market and benefit commercially from even if not innovate itself

### **A GREATER EFFECTIVENESS of R&D**

Higher new product success rate through iterative researcher & customers contact Faster time-to-market and lower development spend; however potentially higher research spend

#### **DECREASED RISK oF MISSING MARKET OPPORTUNITIES**

Fewer "false negatives" given early exposure to market and alternative development paths; also less risk of being "blind-sided" by competitive product, technology, service introductions







## Folding the future in

### what needs to be changed at both ends

## Raise the question

 Rather than asking why it is the way it is, let us target towards invoking introspection and discussion

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- in the spirit of "folding the future in"
- How do we get a level of
  - Close co-ordination,
  - A degree of mutual respect with
  - Understanding of perspectives and needs, between Universities and Industry in India,
- so that we can get them to play effective complementary roles ??

- Recognise and proactively initiate action
- Identify problems rightly suited for university involvement
  - independent, well defined scope with clarity on goals, with "lax" timetable
- Get someone involved to track progress, remove ambiguities, clear road blocks, and provide support
- Encourage right people .. Help them make transition ...

- Get industry exposure to appreciate its trade offs
  - Mutual respect, seek complementary roles
- Project heads develop liking to work with industry counter parts

Respect commitments

 Create sensitivity to budgeting time .. and money needs – make sincere bid to get there within "the budgets"



## Introspection and Discussion

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## Thank you